

Tip of the Month January 2005

Tip of the Month

This month we let you in on a secret. However, you will have to trust us because it sounds so silly on the surface. Here's the tip: **anytime your partner invites game in a suit that the two of you have agreed upon, you should always accept if you have a singleton in a side suit that partner knows nothing about.** If you have not yet read this Month's hand-of-the-Month, you will see a perfect example of this tip in action.

We think this guideline works (it really does) because of the 30-point deck concept. This concept says that when the partnership has a singleton in a side suit, the deck has been reduced to 30-points, since except for the ace, the 10-points in the suit of the singleton don't count for much. There is no way for the "decider" to know exactly where his partner's points are so he should simply take the high road and bid game anytime his partner invites game. **Please note** that you apply this principle **ONLY** when partner's bid is invitational (like a limit raise.)

